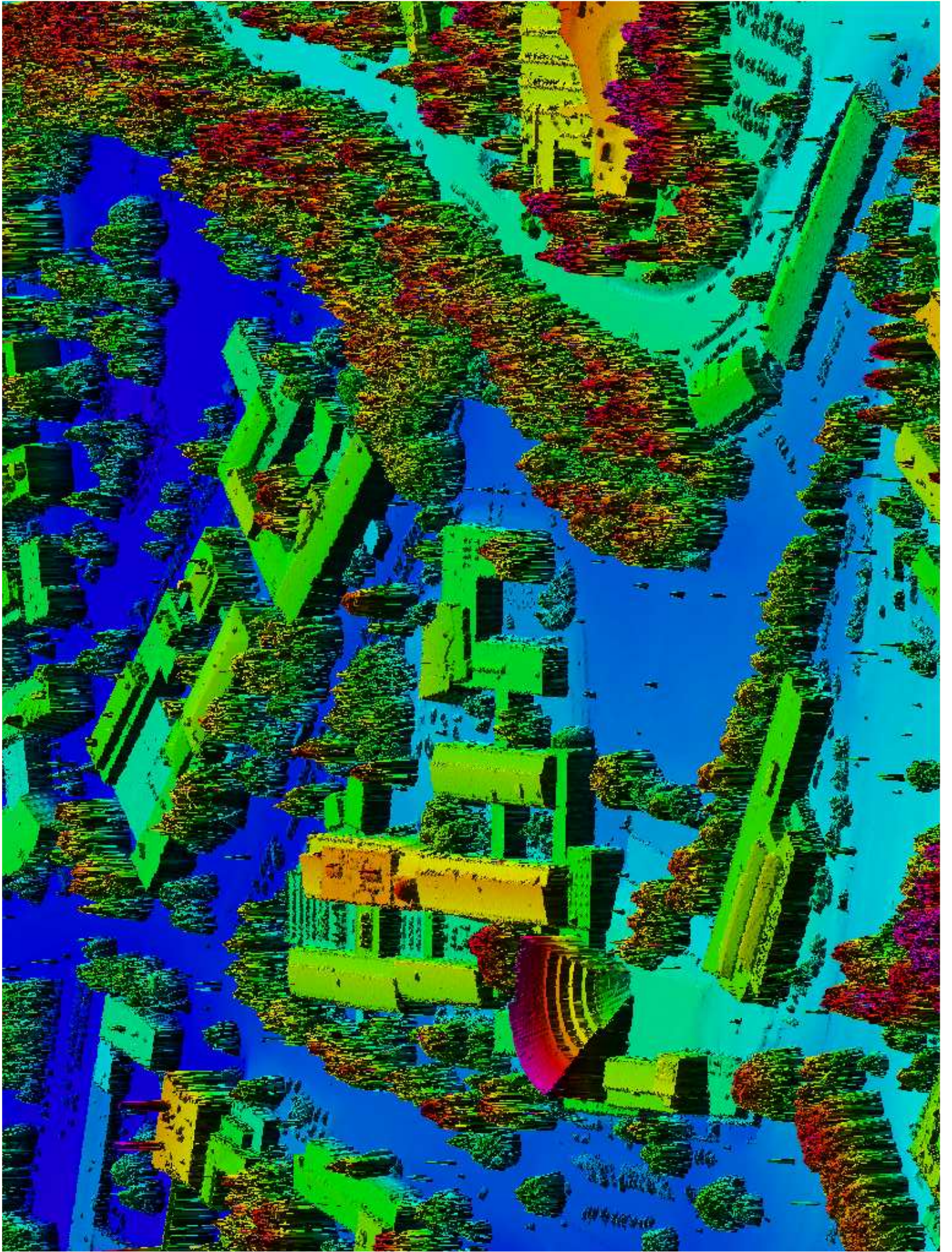


Processing Airborne Lidar & Images

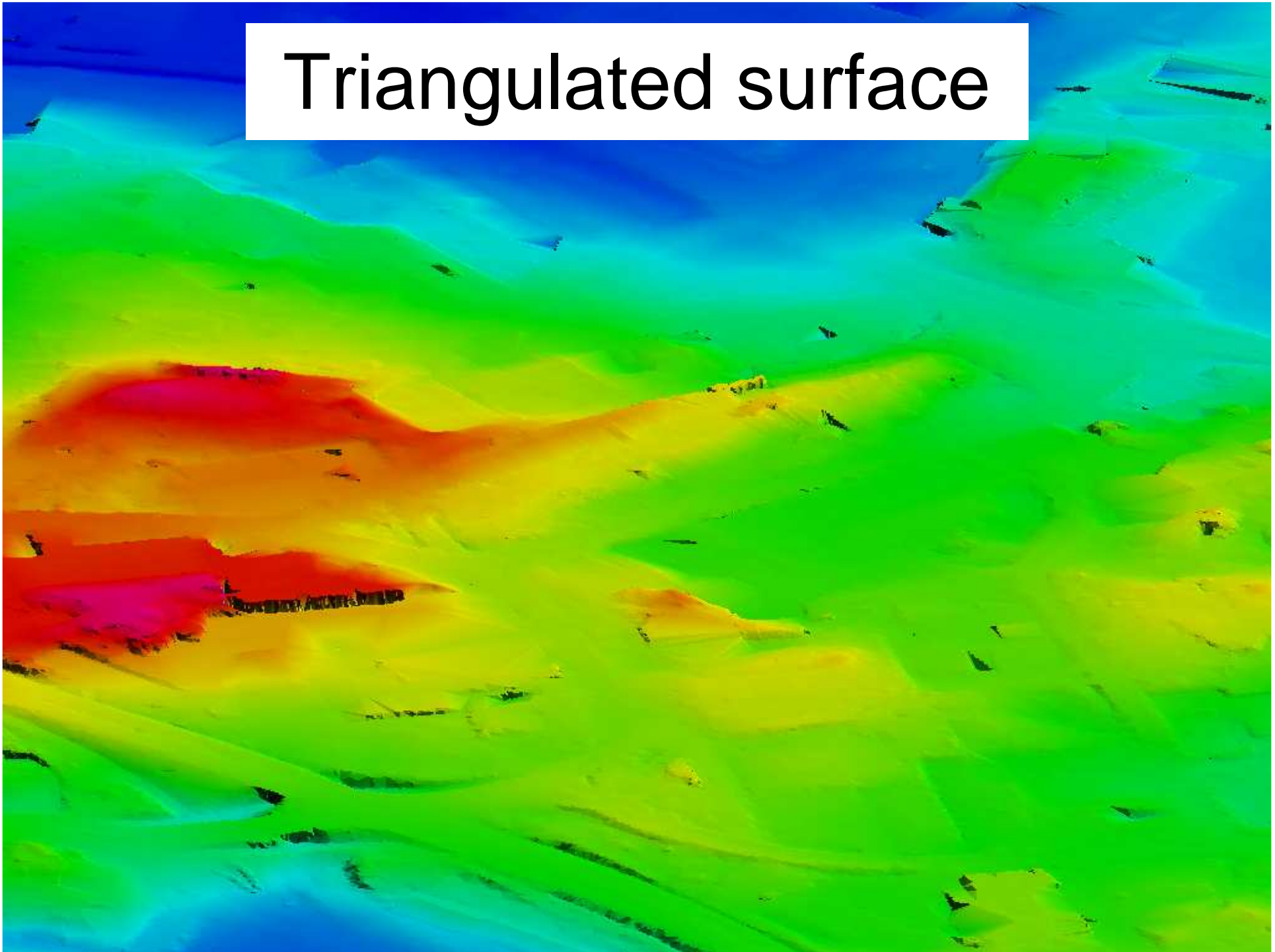
Arttu Soininen
Software developer
Terrasolid Ltd

Processing applications

- TerraScan for MicroStation 5 100 €
 - laser data processing
- TerraModeler for MicroStation 3 400 €
 - terrain modeling
- TerraMatch for MicroStation 5 100 €
 - fix systematic errors in laser data
- TerraPhoto for MicroStation 5 100 €
 - orthorectifying images



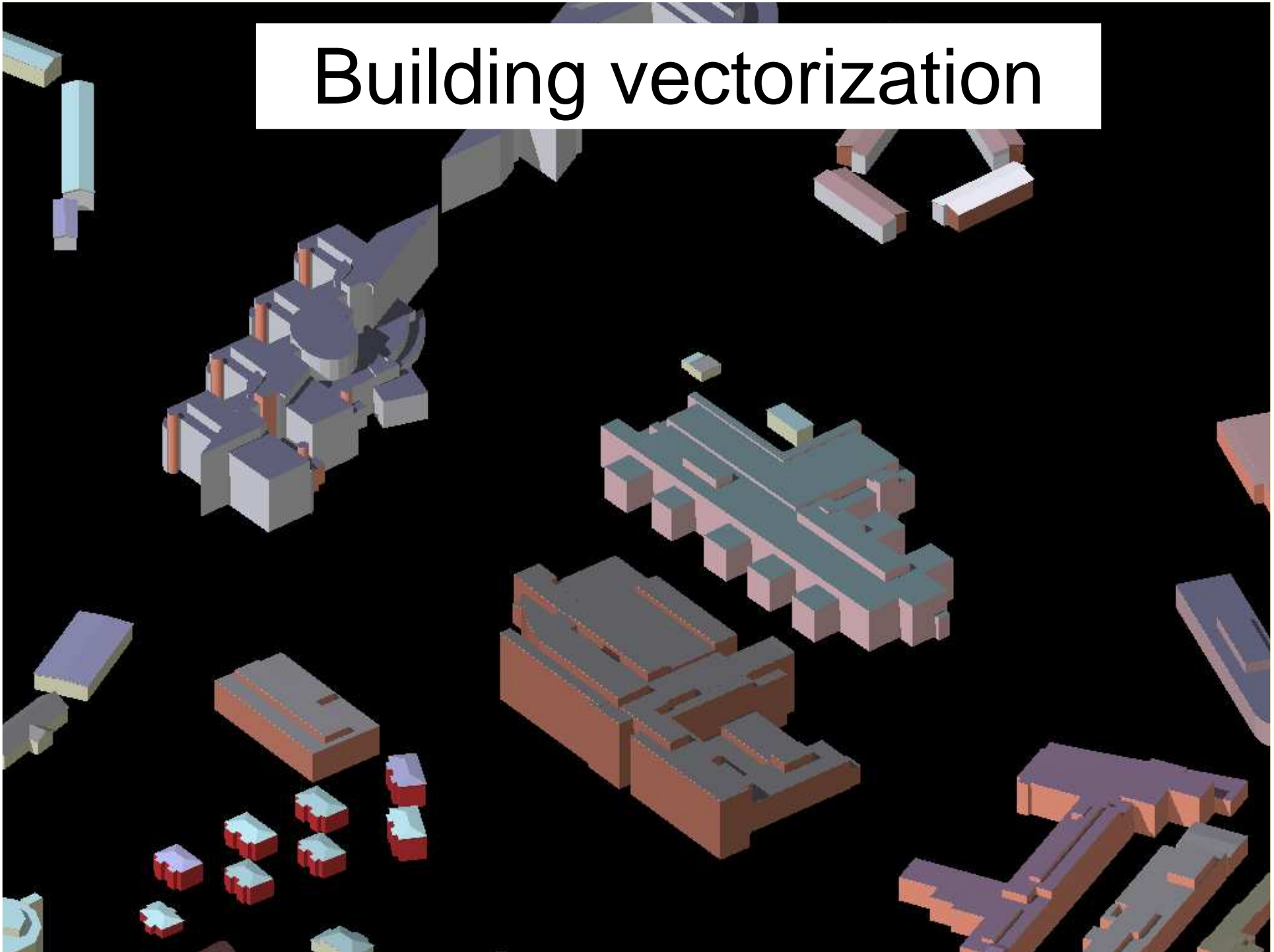
Triangulated surface



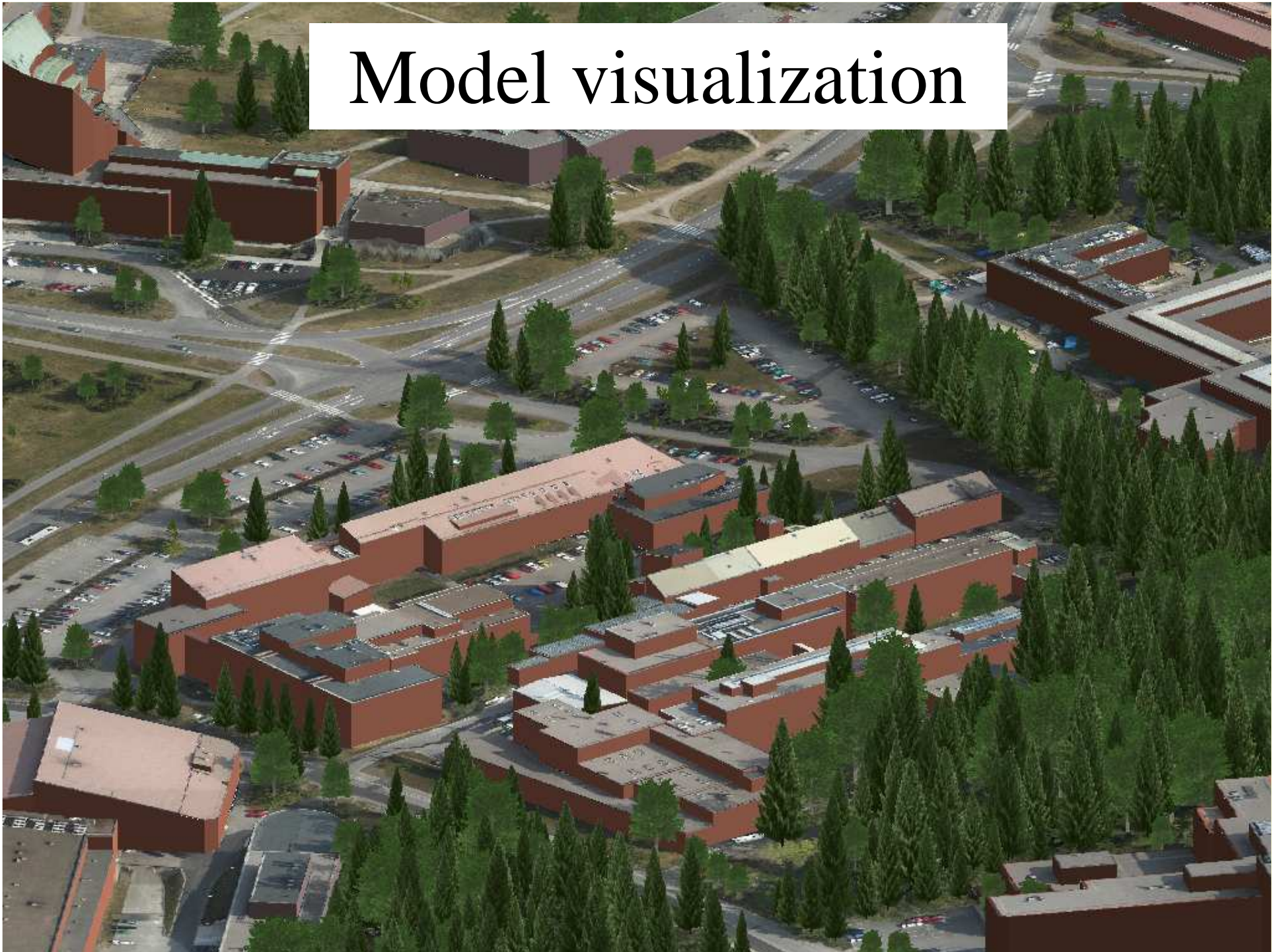
Ortho



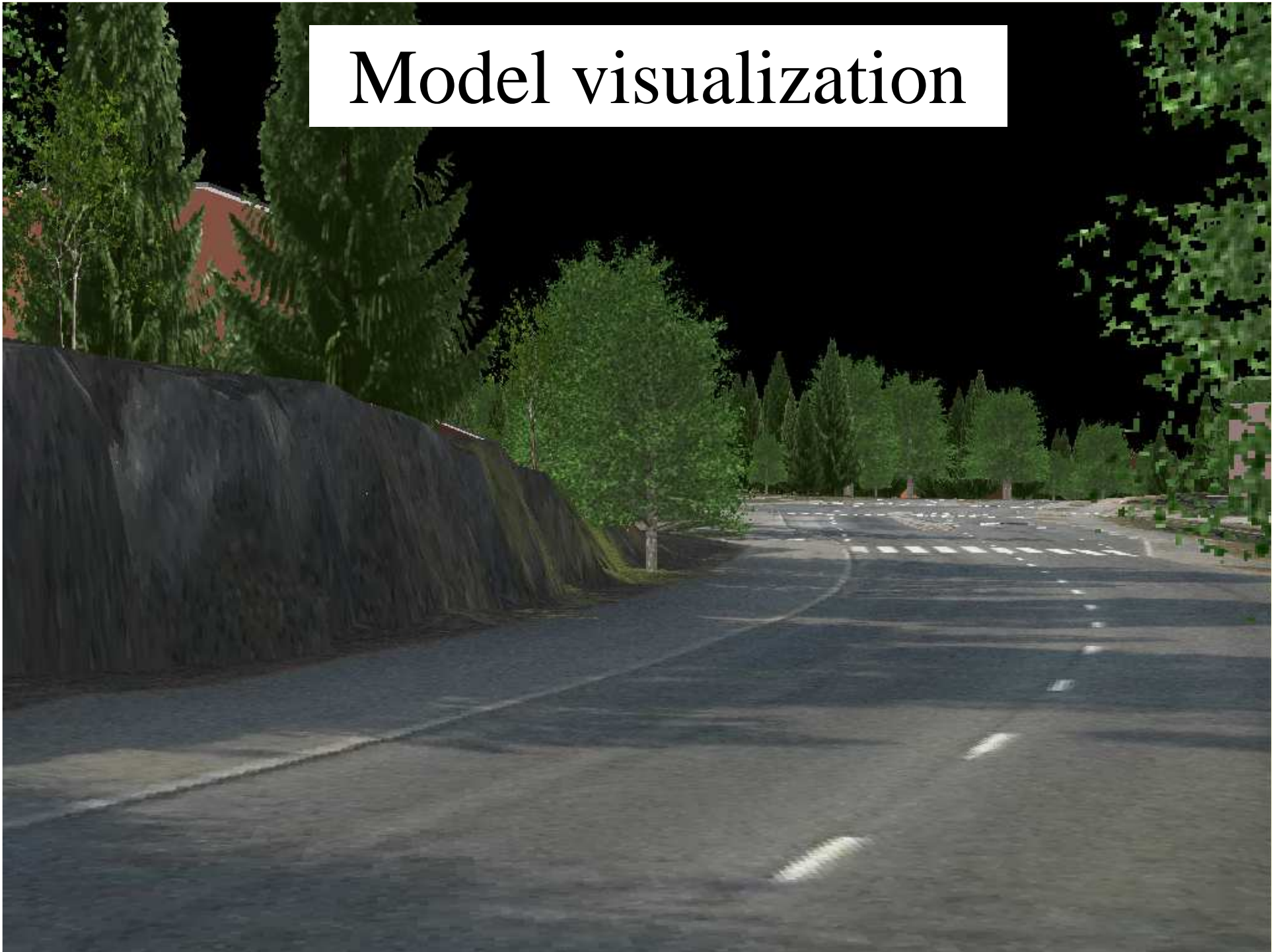
Building vectorization



Model visualization



Model visualization



Airborne / Mobile Scanning



Compute Trajectory
GPS / IMU Software



Compute Xyz Points
System Specific Software

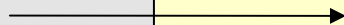
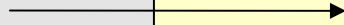
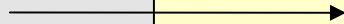
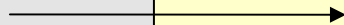
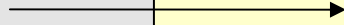


Match, Classify, Thin, Vectorize...
Terra Applications

TerraMatch

Quality

TerraScan



TerraPhoto

Products

Ground model

- *classified ground points*
- *model keypoints for TIN*
- *lattice*
- *breaklines*

Other classified objects as point clouds

Vectorization

- *buildings*
- *transmission lines*
- *breaklines*

Ortho photos

True orthos if buildings vectorized

*Perspective views for vectorization
and for classification*

Processing steps

- ☒ Import points into TerraScan (transforming xy)
- ☒ Import trajectories into TerraScan (transforming xy)
- ☒ Adjust from ellipsoidal to geoid based height model
- ☒ Make sure points & trajectories have matching numbering
- ☒ Validate that area is covered
- ☒ Validate that flightlines match
- ☒ Remove points we do not use
- ☒ Classify noise (below ground or in the air)
- ☒ Classify ground
- ☒ Validate ground classification visually
- ☒ Classify by height from ground (low/medium/high vegetation)
- ☐ Classify objects manually
- ☐ Vectorize (buildings, breaklines, powerlines, trees)
- ☒ Classify model keypoints to produce model

Processing Steps

1. Match flightlines

- Fine tune calibration
- Improve positional accuracy

Expert work
Computer time

2. Classify

- Ground, vegetation, building...

Lower skill work
Human time

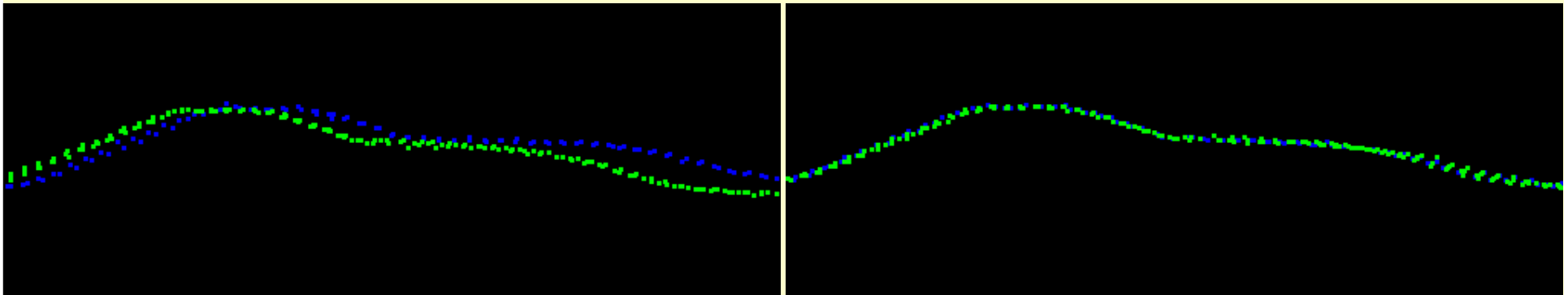
3. Create delivery products

- Contours
- Powerline model
- 3D vector models
- Timber volume

Application
specific expertise

Validating that flightlines match

- Measure a value of how well flightlines match
- Solve/fix misalignment angles & mirror scale
- Solve/fix dz (and optional params) per line
- (Optional) Solve/apply fluctuating z corrections

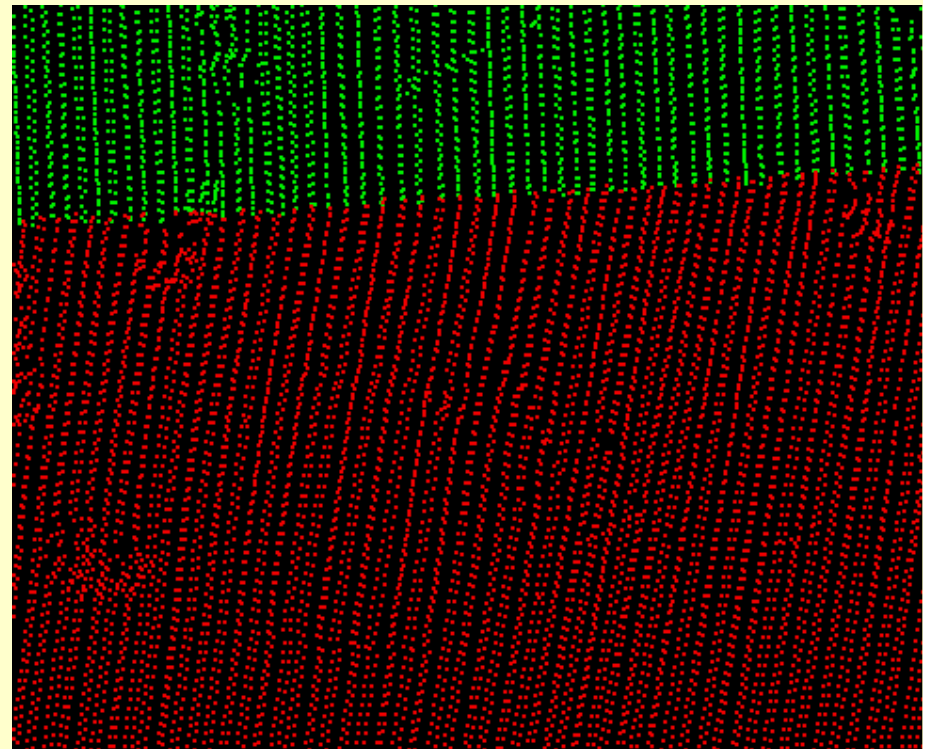
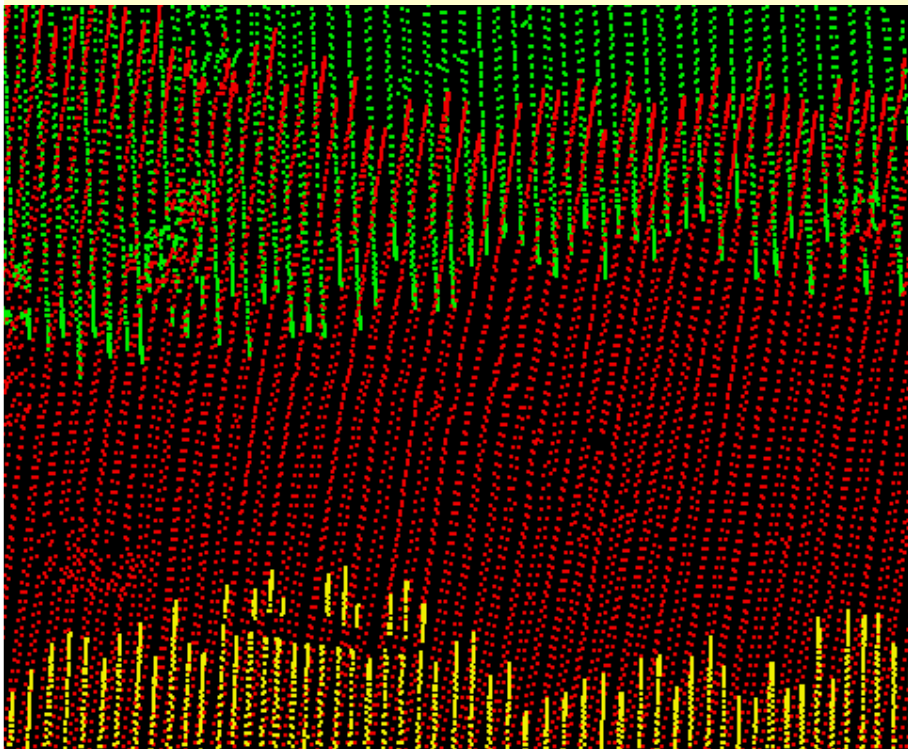
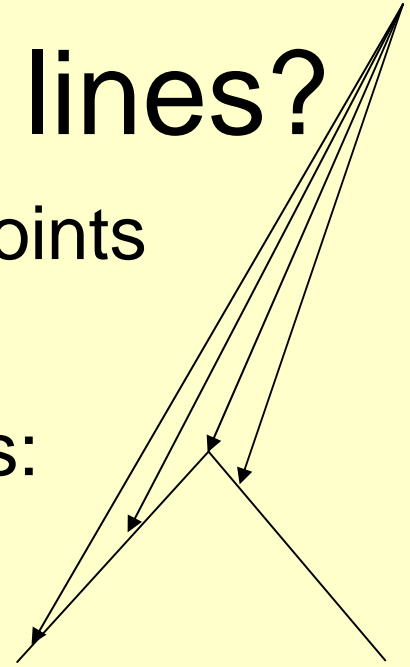


Removing unneeded points

- Outside project area
- Over water bodies
- Collected when aircraft was turning
- Lower quality when better quality is available
- Edges of scan lines

Why to cut edges of scan lines?

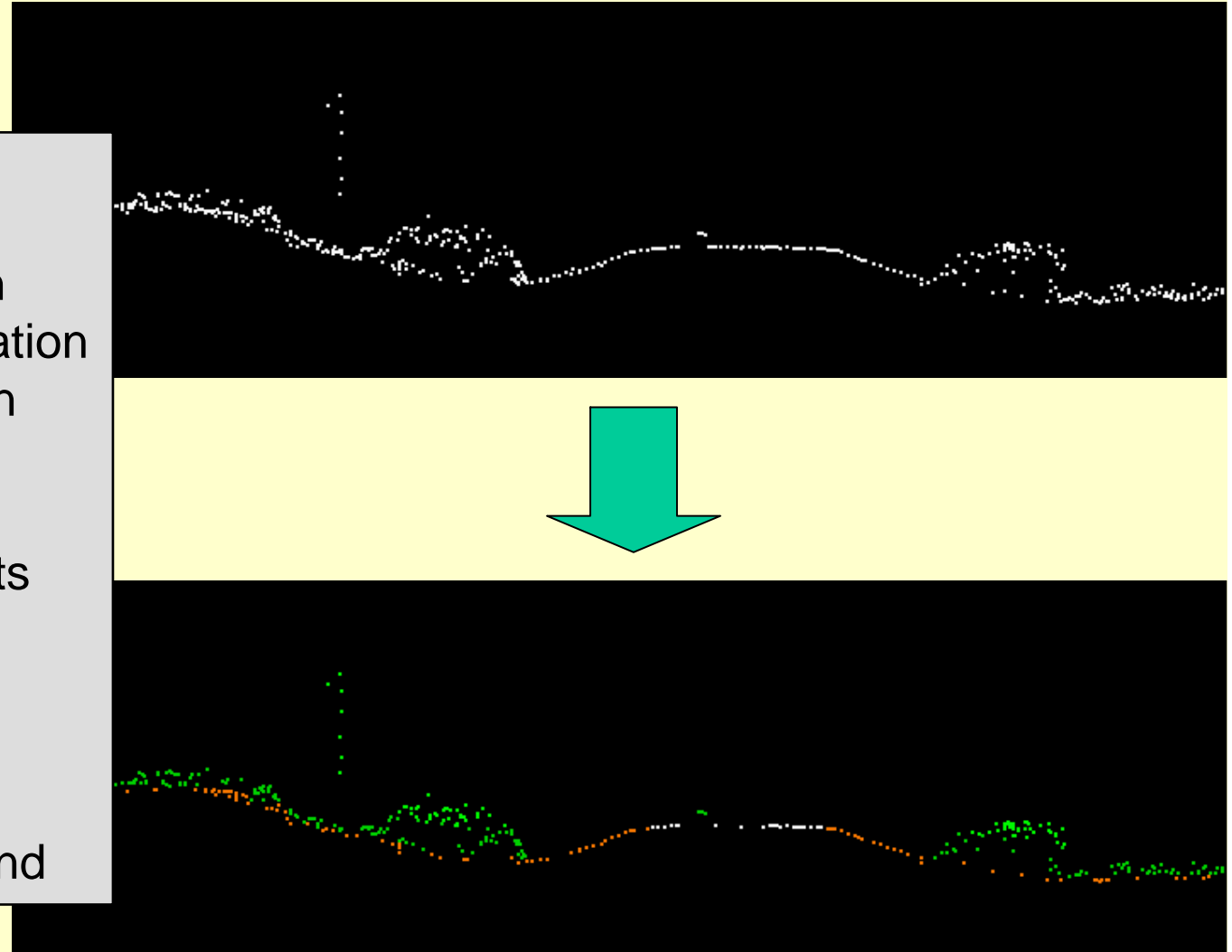
- Produce more consistent pattern of points
- Remove less accurate points
- Many error sources increase at edges:
 - heading, roll, mirror scale
 - poor measurement angle



Point classification

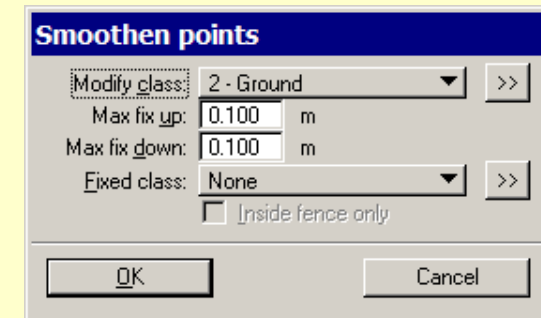
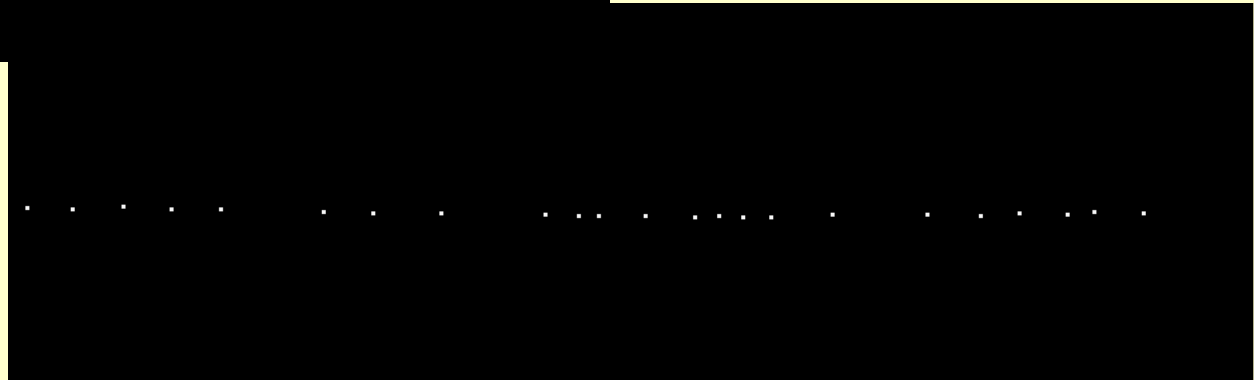
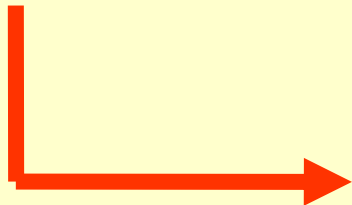
- Automatic and manual routines

1	Default
2	Ground
3	Low vegetation
4	Medium vegetation
5	High vegetation
6	Building
7	Low point
8	Model keypoints
9	Vector building
10	Bridge
11	Wire
12	Tree
13	Breakline ground



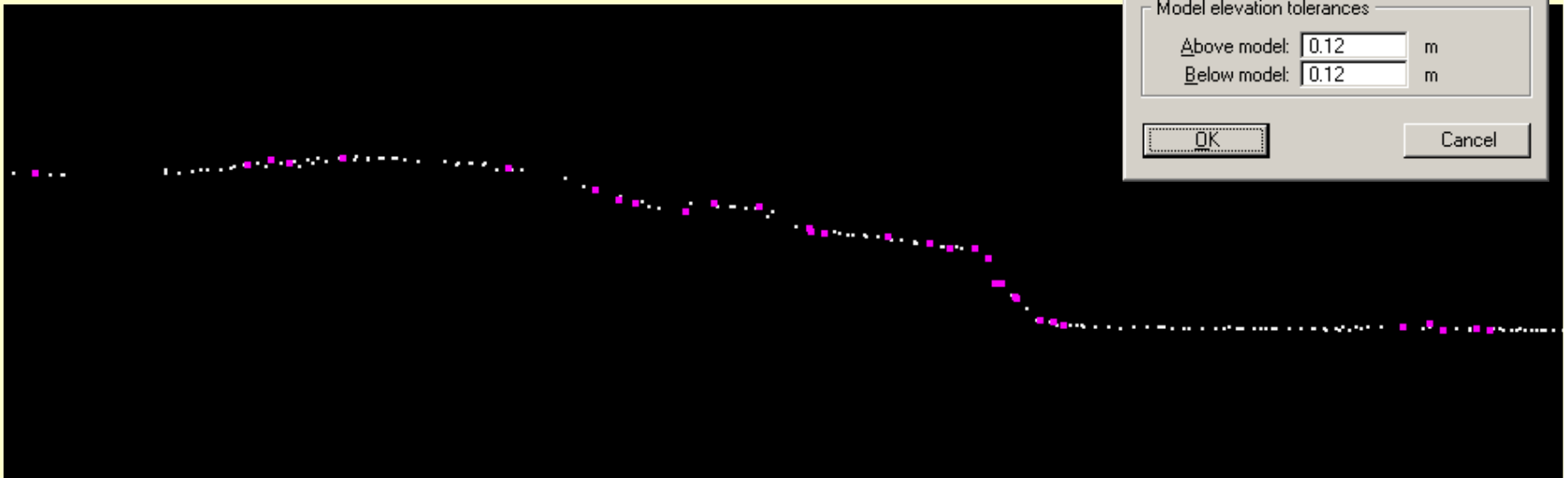
Smoothing

- Laser data is dense but noisy
- Smoothing modifies point elevations in places where that produces a smooth surface
- Produces a prettier surface



Model keypoints

- Selects points which are most relevant for creating a triangulated surface model
- User specifies maximum difference between keypoint TIN and ground laser points



Classify model keypoints

Classify

From class: 2 - Ground

To class: 8 - Model keypoints

Inside fence only

Initial sampling window

Use points every: 10.00 m

Model elevation tolerances

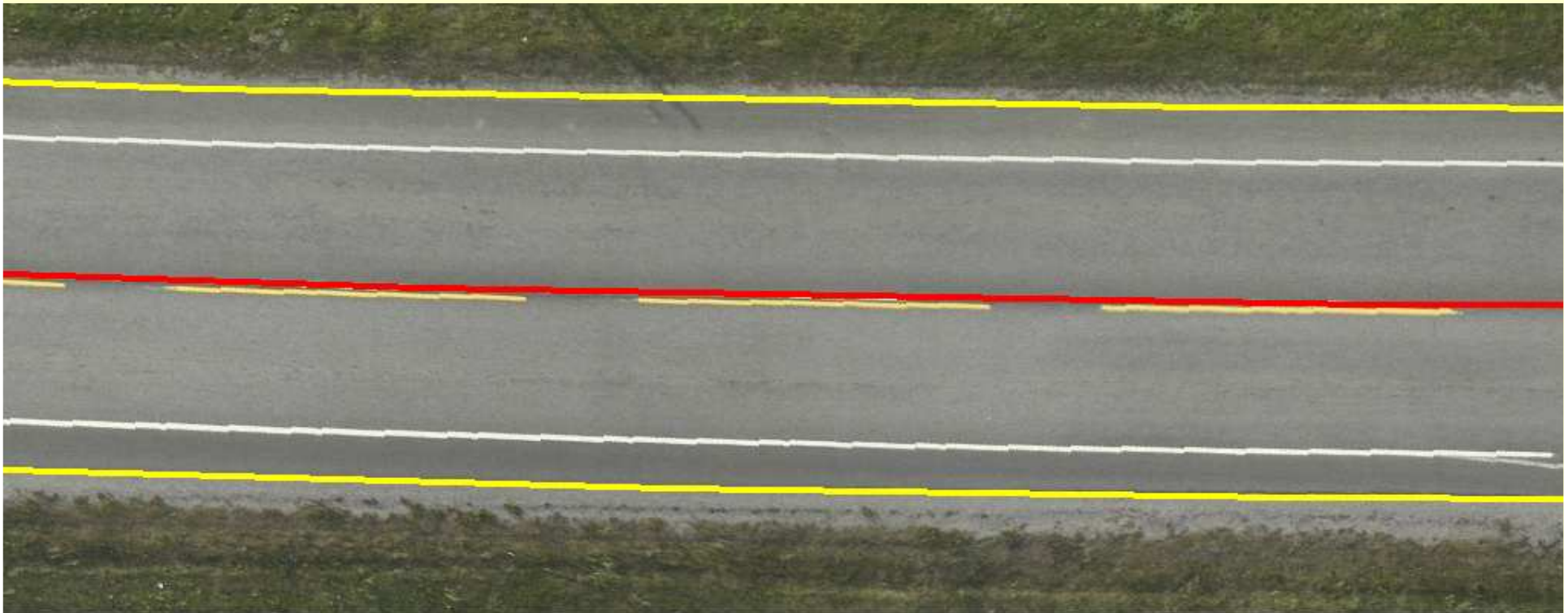
Above model: 0.12 m

Below model: 0.12 m

OK Cancel

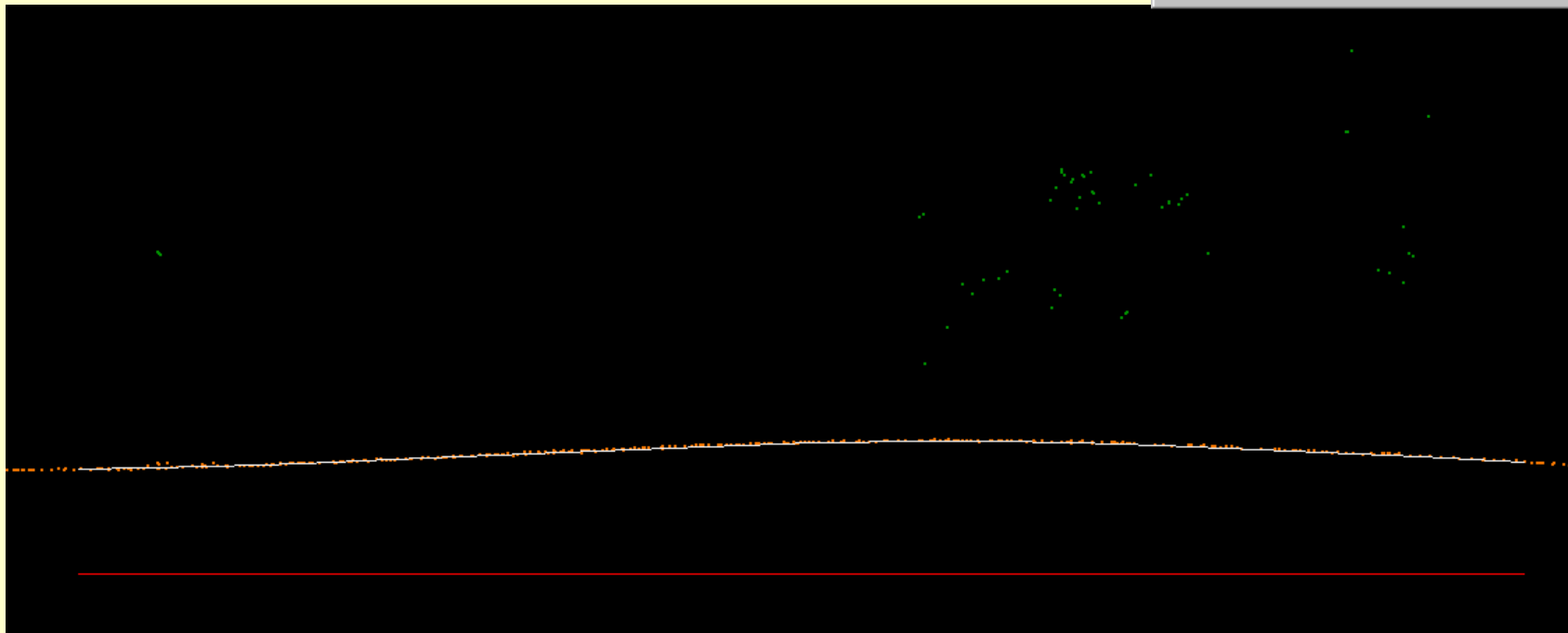
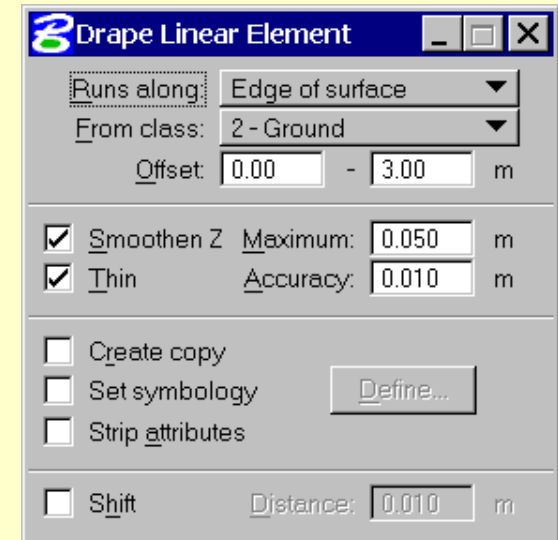
Vectorizing Breakline Features

- Draw road feature in 2D using on top of ortho
- Drape to follow laser surface



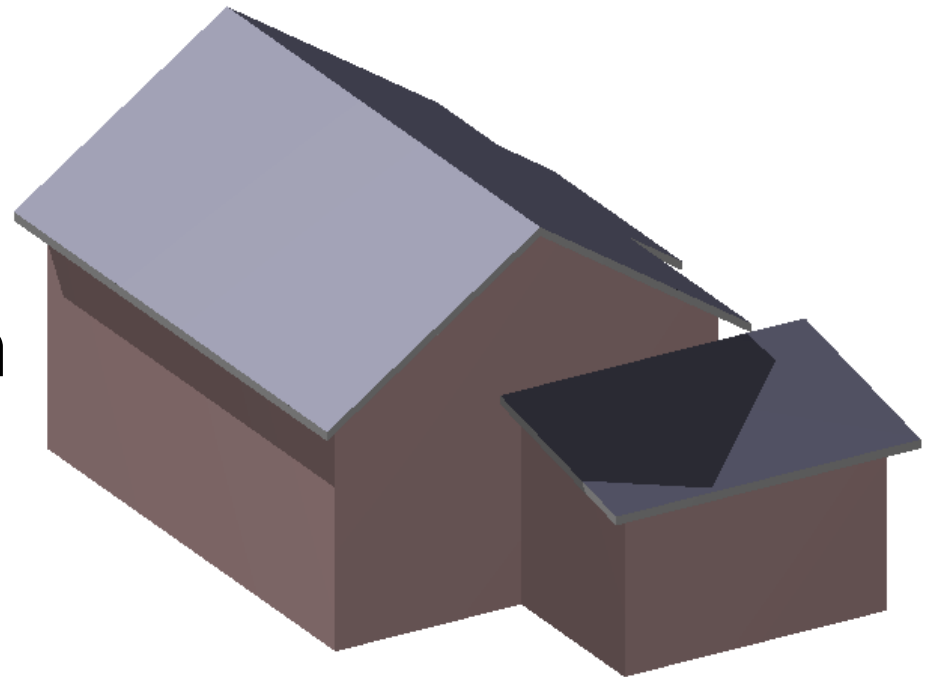
Vectorizing Breakline Features

- End result is a 3D vector which follows the general laser surface
- Logic written for and makes use of high density of laser data



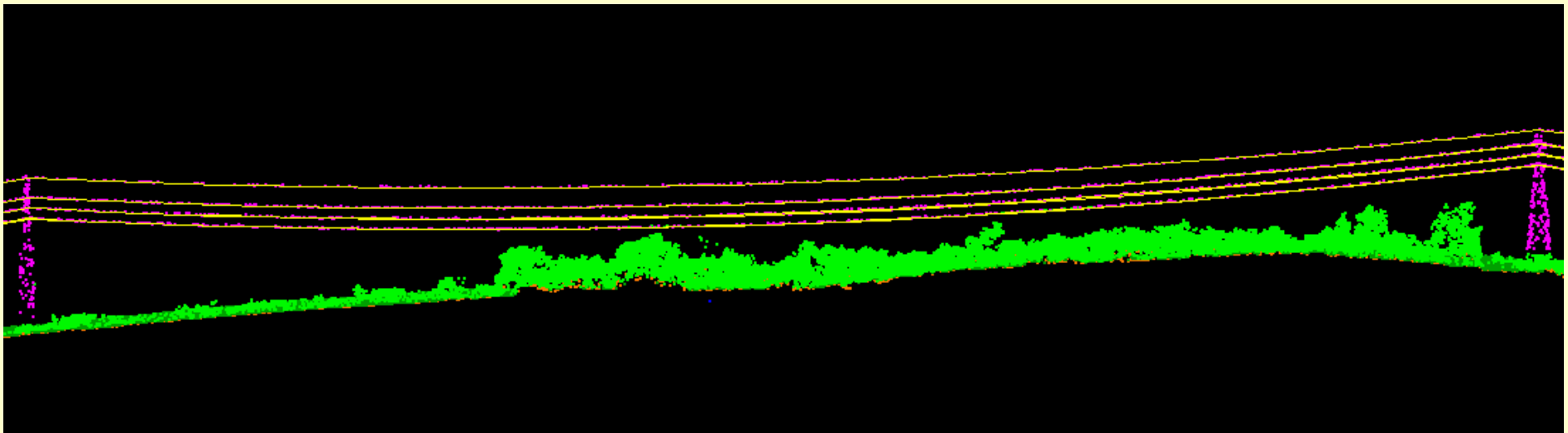
Vectorizing buildings

- Approximate models -- automatic
- Accurate models – require manual work
- User modifies edges with the help of camera images
- Resulting 3D model has walls starting from below ground

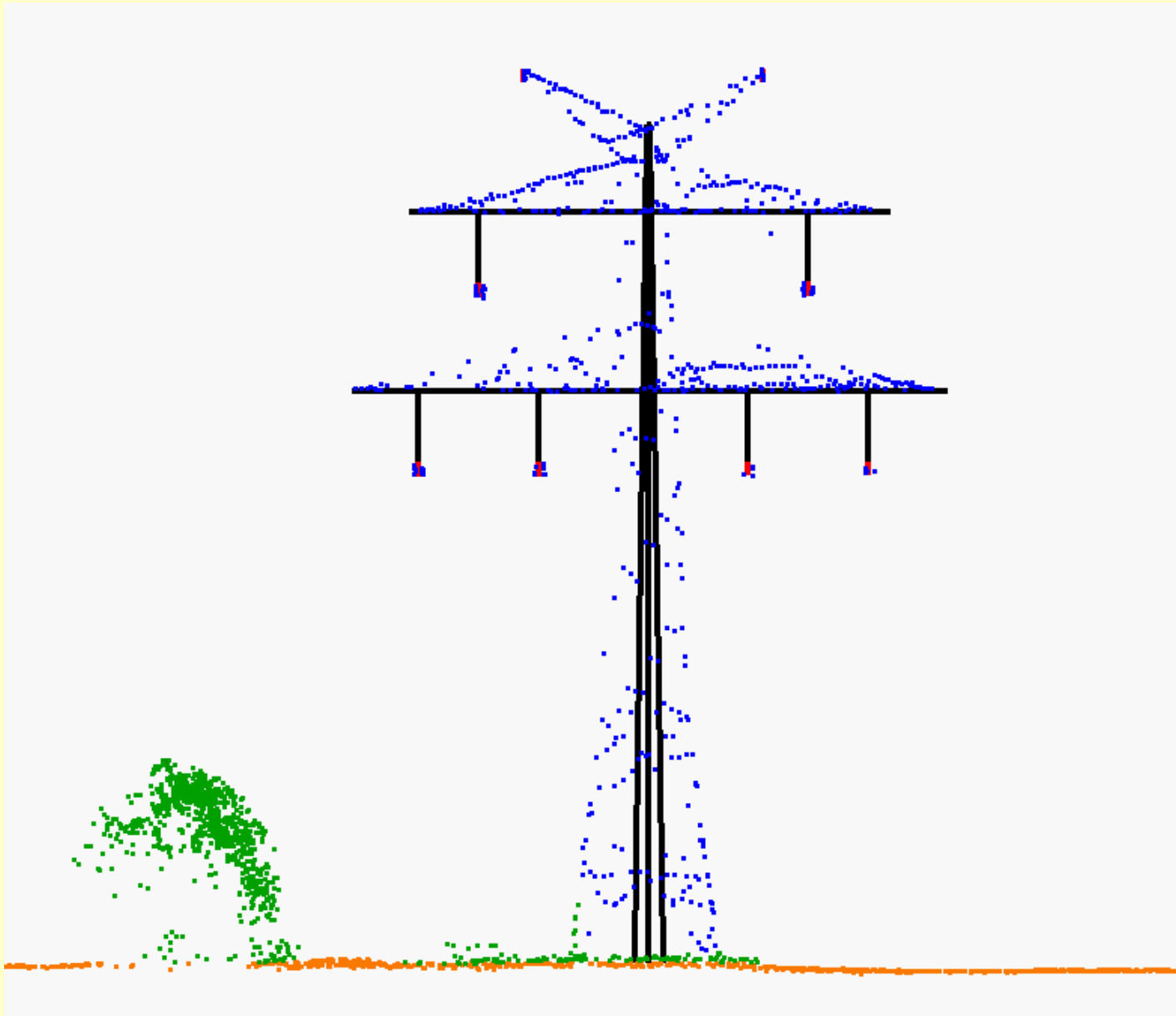


Vectorizing transmission lines

- Goals:
 - Mapping of towers and wires
 - Search danger trees
 - Modeling for increased capacity
- One or more cameras during flight



Tower & laser points



Tower & vertical facing camera



TerraPhoto task

TerraPhoto for MicroStation

- Produce orthorectified images
- Provide perspective views for
 - laser data classification
 - building vectorization
 - powerline tower vectorization

TerraPhoto for MicroStation or TerraPhoto Viewer

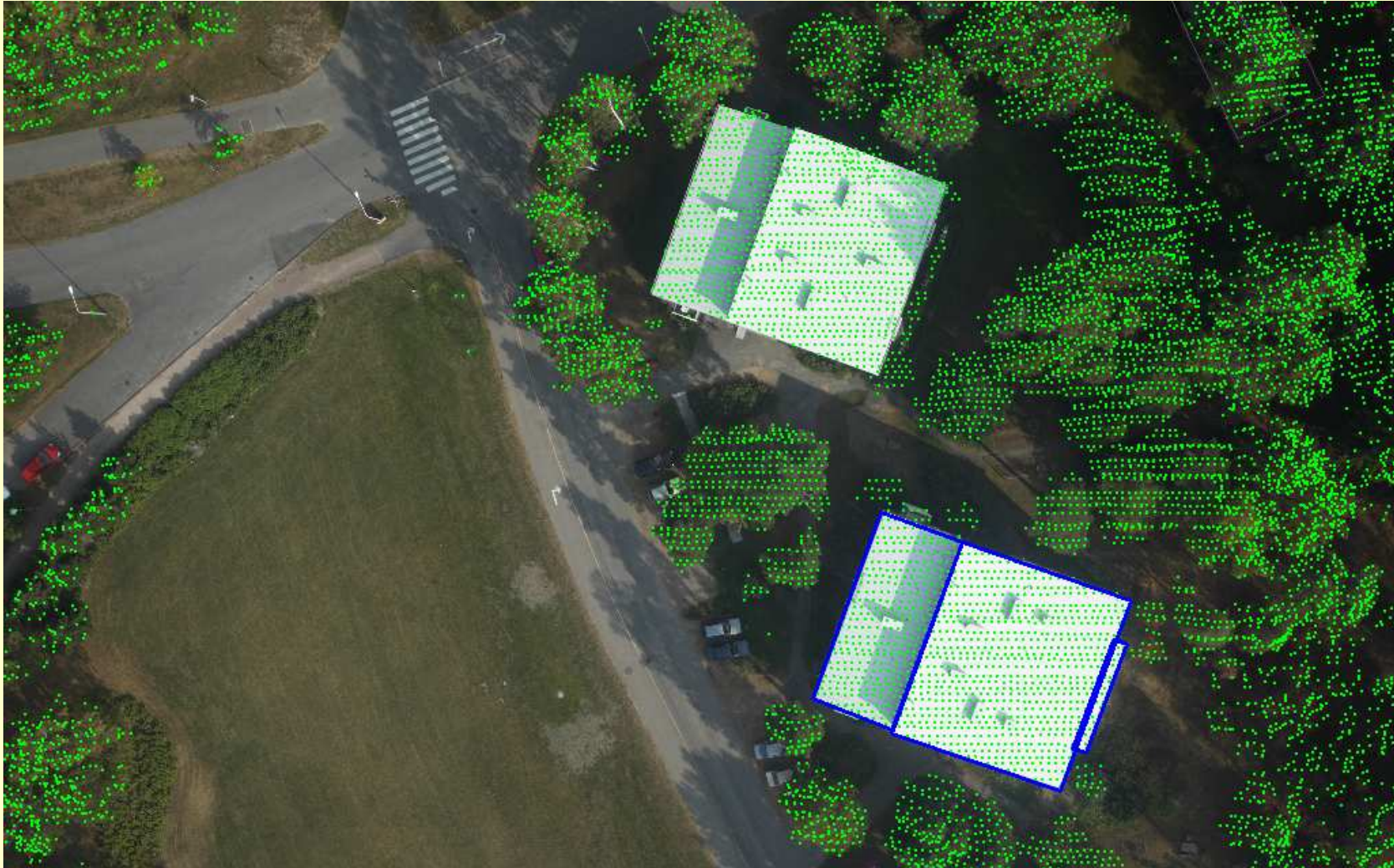
- Display background raster images
- Render scenes with large image volume
- Produce flythru animations

TerraPhoto

- Written for digital cameras integrated with laser scanners
- Assumes raw positioning for images is good
 - computed from GPS/IMU
 - best systems provide one pixel level raw positioning
- Does not need any known points
- Uses laser surface as the rectification surface
- Can derive all camera parameters

Perspective view principle

- View the world as seen by one camera image
- Viewer eye is at camera focal point xyz
- Compare any 3D information against the image



Perspective views

Building vectorization

