

# Put large and under-utilized data to use with 4D real-world digital context

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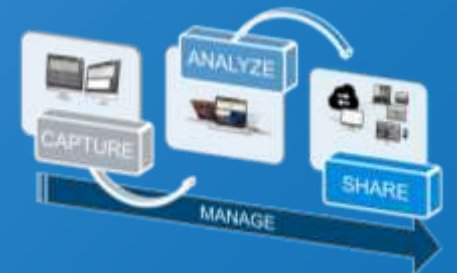
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## *We are discussing today*

Reality Modeling is going mainstream, providing at high speed 4D digital context.

How to avoid the downstream manual processes and add it easily to your existing workflow?

Make use of Bentley's brand new Reality Modeling solution: Orbit!





# SCOPE

The dynamic, continuous way of capturing Reality Data.

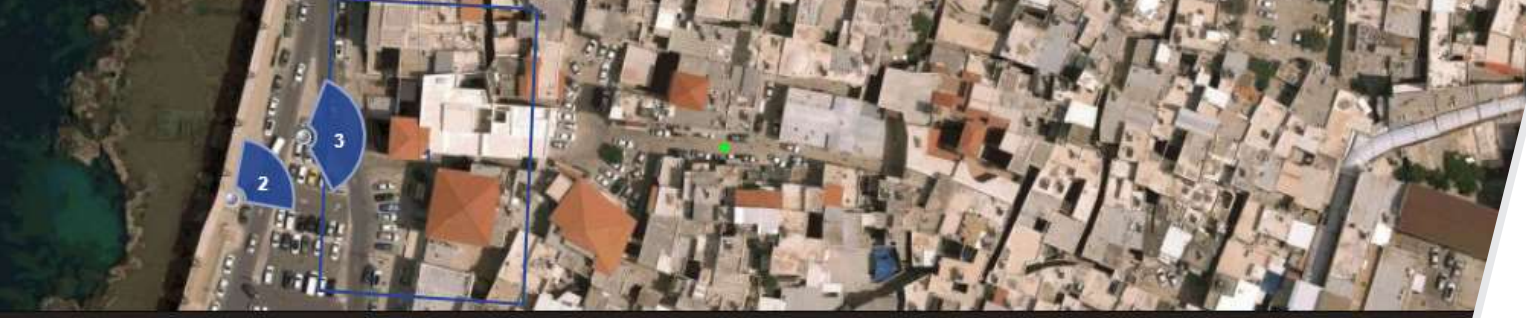
# Digital Twin

A digital twin is a digital representation of a physical asset, process or system, as well as the engineering information that allows to understand and model its performance.

It can be continuously updated from multiple sources.

It enables users to visualize the asset, check status, perform analysis and generate insights in order to predict and optimize asset performance.





# 4D Digital Context

A key component of the digital twin is the time-based Digital Context which exists of :

- reality meshes
- point clouds
- terrain models
- imagery
- etc.

Captured with  
different  
Reality Modeling  
techniques

# Reality Modeling capturing systems

A strong focus on continuous and dynamic survey:

- walking: handheld, backpack.
- driving: car, boat, train.
- flying: drone, plane.

Indoor – outdoor – underground

- use of multiple sensors

Continuous and fast data capturing,  
collection of huge data sets





# WORKFLOW CHALLENGES

Common challenges faced by reality data acquisition experts and people working with it.

# CHALLENGES for reality modeling

1

## How to MANAGE the terabytes or petabytes of reality data captured over time?

Based on the dynamic way of data capturing, enormous volumes of reality data are captured these days. How do we deal with this growing volume of reality data?



We refer to a project in Flanders, Belgium, where the user was capturing with 4 mobile mapping cars the entire **64000 kms** of public roads in LiDAR and 360 degrees imagery. This ends up in a database of **80TBs of point cloud datasets**, and **12.4 million pictures**. How do we deal with such volumes?





# CHALLENGES for reality modeling

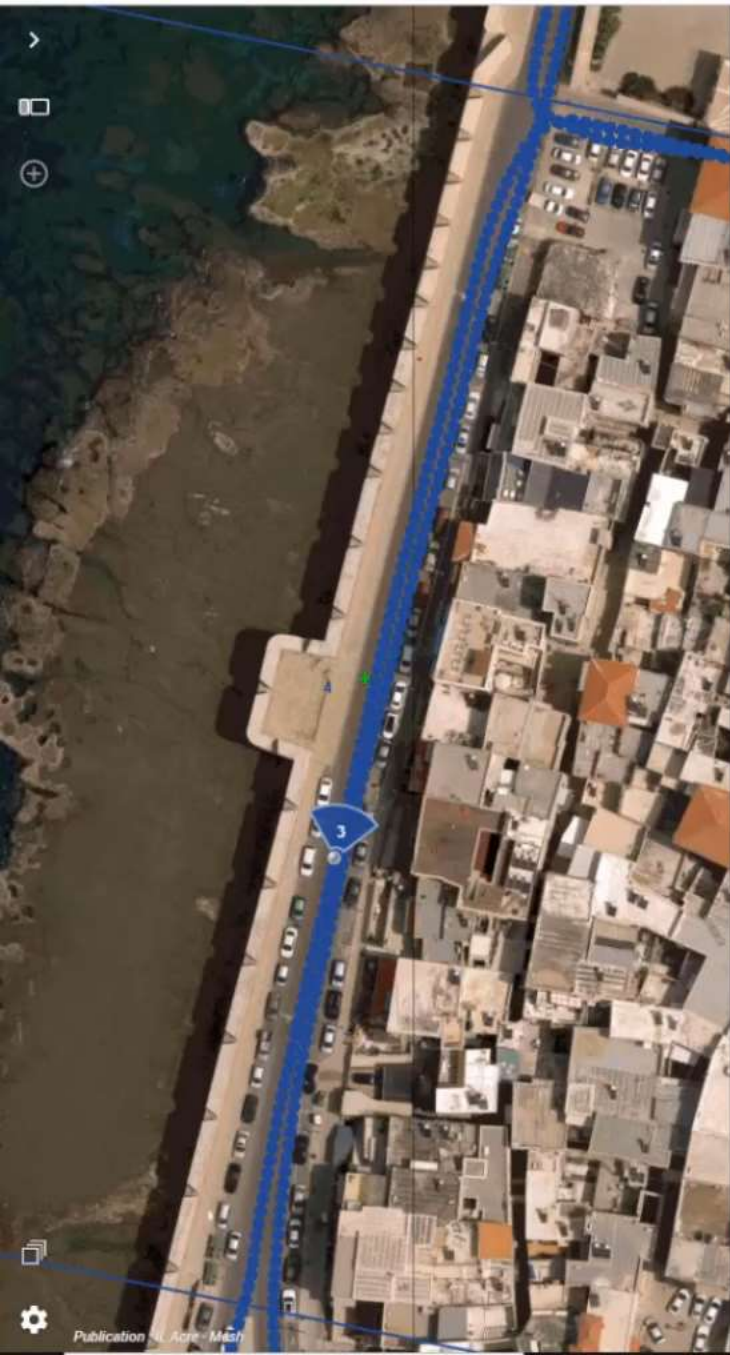


2

## How to deal with the multiplicity of captured reality data in one single 4D Digital Context?

Combining aerial, indoor, and outdoor collections, consisting of 360 degrees streetview, oblique or nadir aerial imagery, photogrammetric and LiDAR point clouds, and so forth. How do we deal with this growing complexity of reality data?





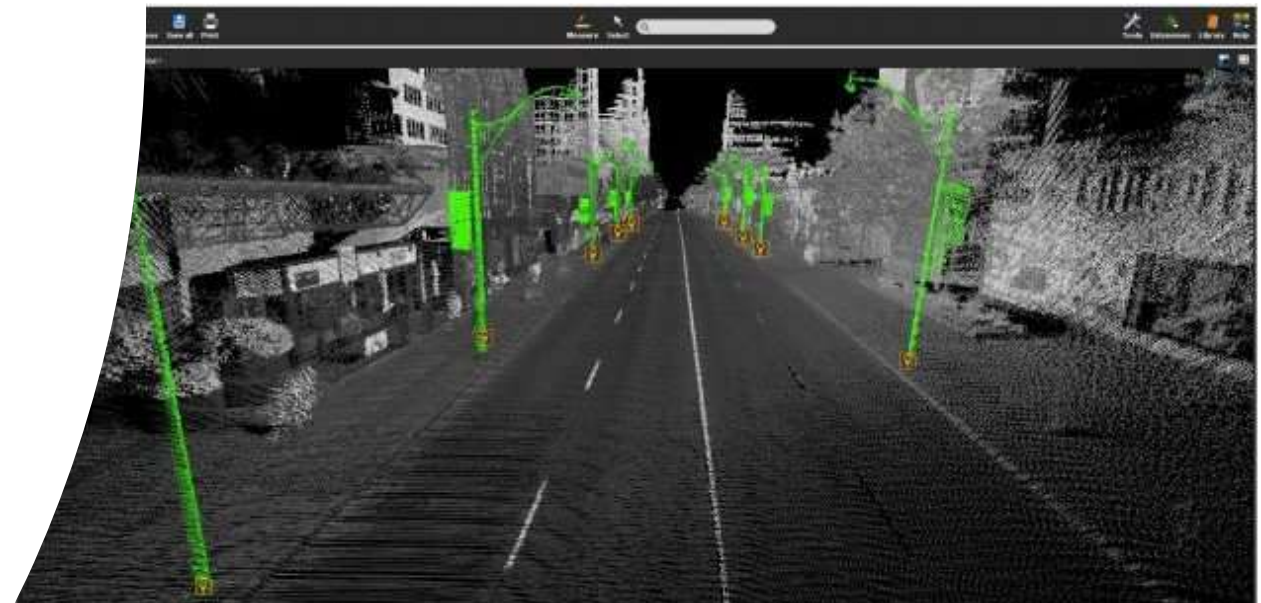
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How to avoid manual work processes & being able to update assets at the speed of data collection?

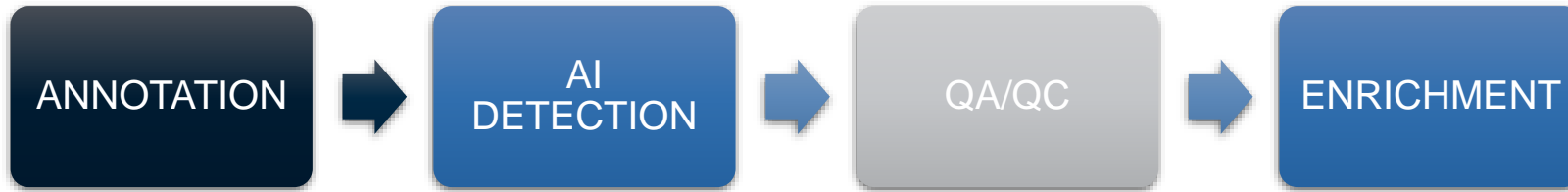
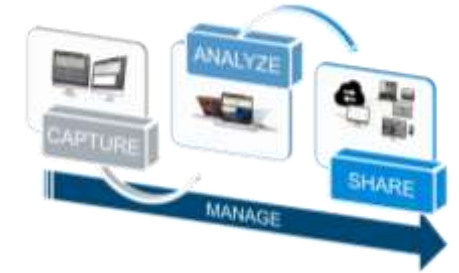


Users are updating their reality data at enormous speed and volumes. How do we make sure that the map and features are updated at the same speed?

More semi and fully automated workflows to update assets and performing analyses are required these days.



# Analyze with cohesive AI/LiDAR detection



## 4 How to share and bring this reality data to all users?

Enormous volumes of reality data need to be shipped to all kind of domains and expertise. We need to make sure that data is getting further then the expert and is used company/organization wide, and even abroad. How can we easily share, and use captured reality data on the field, in the office and in the cloud?

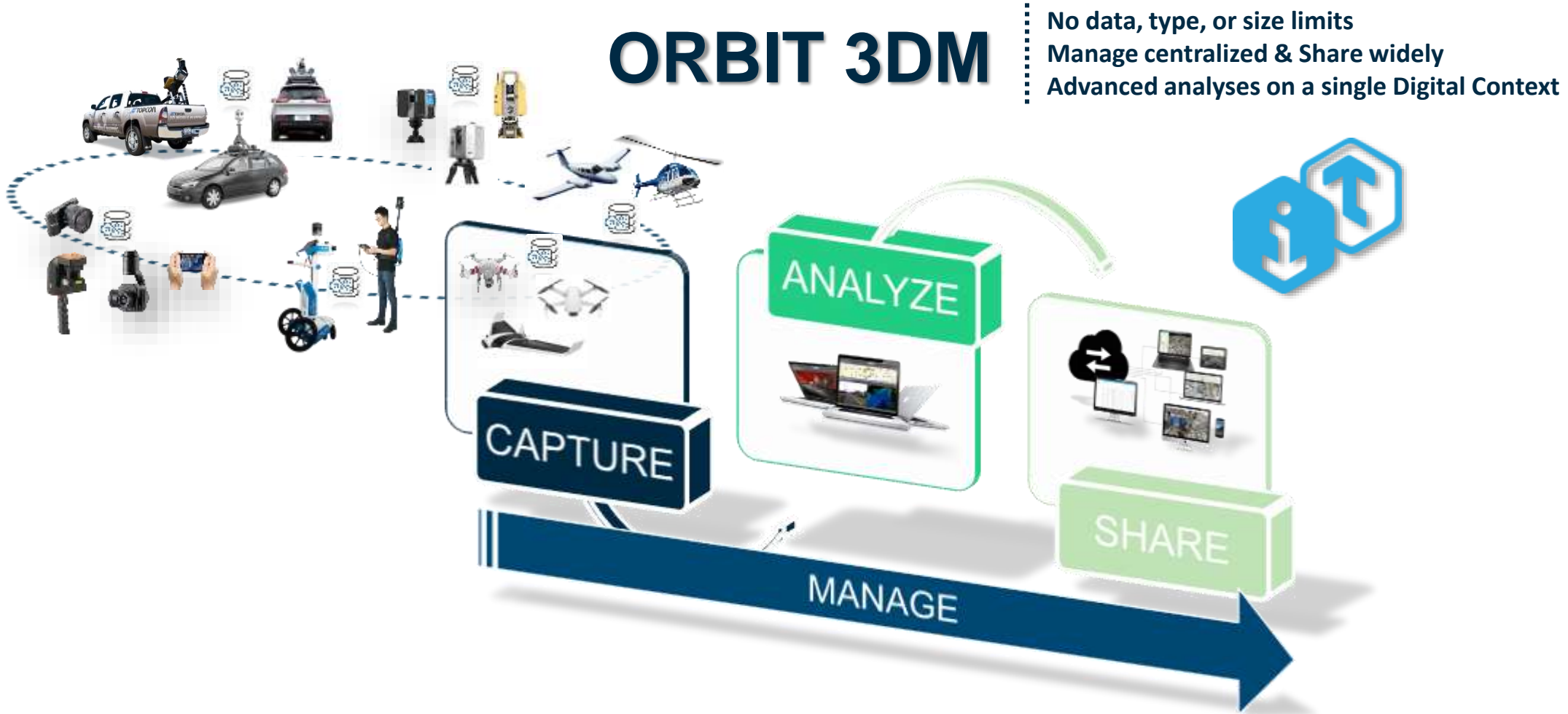




# SOLUTION

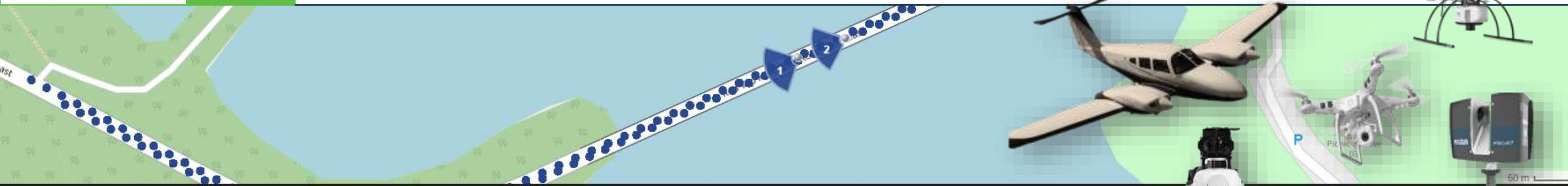
Save money, reduce time and effort to extract, update and share your digital twin assets with Bentley's reality modeling solution

# PART OF the Reality Modeling portfolio





# CAPTURE with drones, cars, boats, ... & process

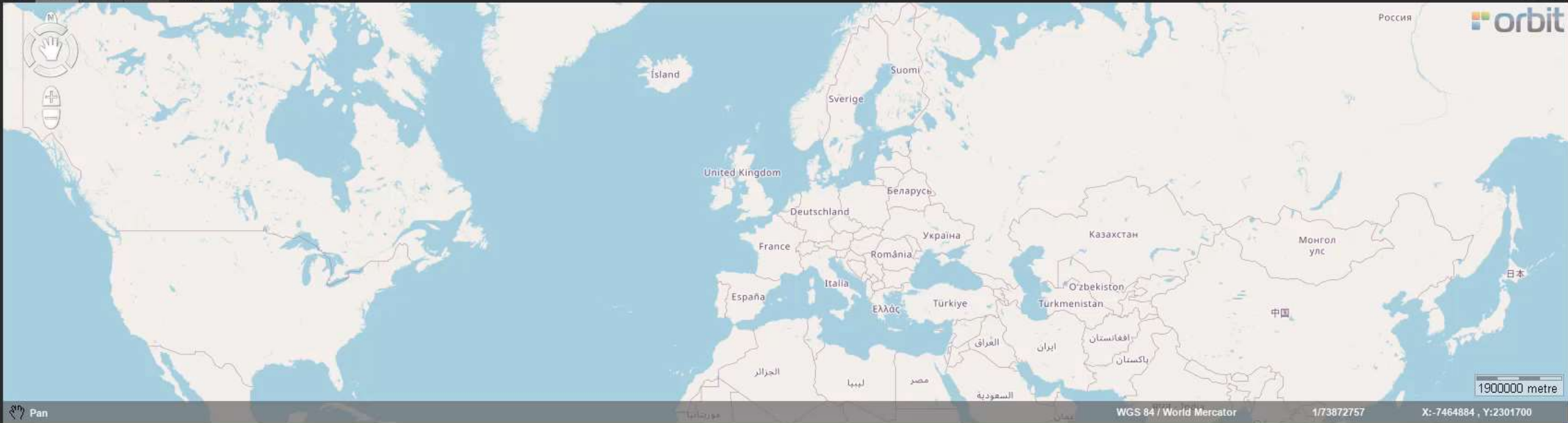


# MANAGE all Reality Data centralized

- No limits on data size/project (GBs, TBs, PBs, ...)
- No limits on type or brand of capturing system (drone, backpack, plane, car, ...)
- No limits on type of data (LiDAR, Mesh, 360 Imagery, Oblique/Nadir Imagery, ...)
- Unique repository to handle, clean, catalog, optimize, QA/QC all captured reality data

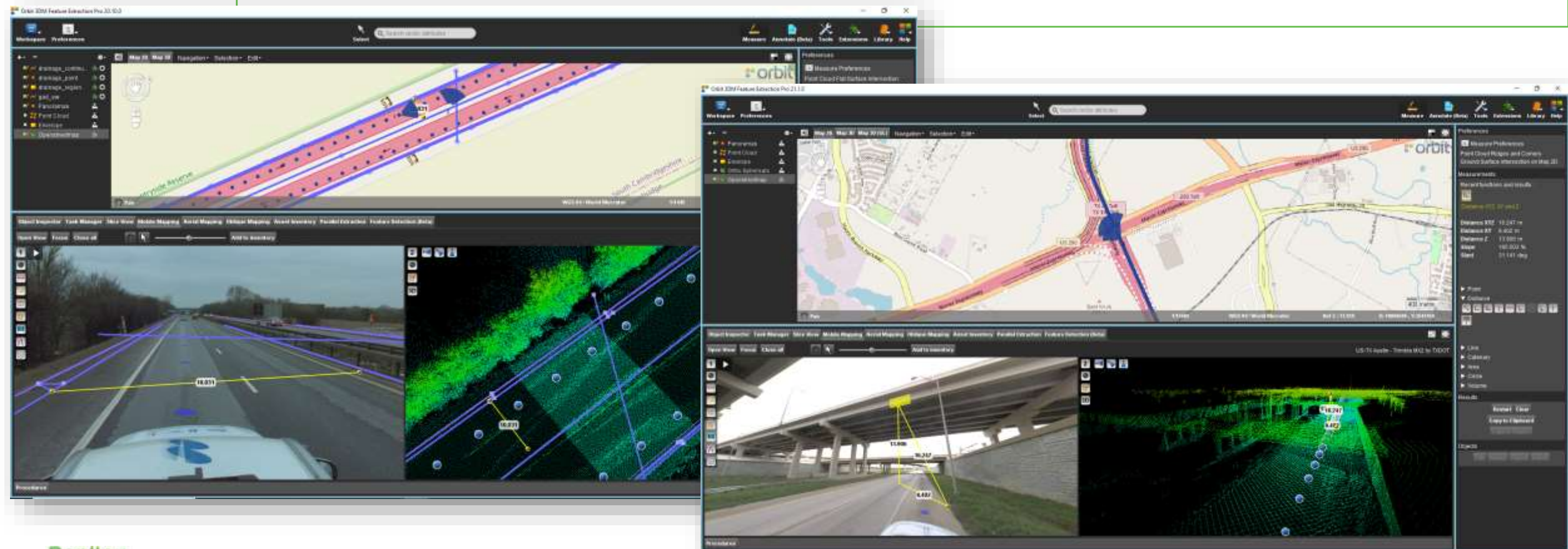
The screenshot displays the ORBIT 3DM software interface, which is used for managing reality data. The interface is divided into several sections:

- Top Panel:** Shows a 3D map view with various data layers and flight paths overlaid on a geographic map. The map includes labels for roads like US-90 and CR 205, and landmarks like Lake Park.
- Bottom Left Panel:** A table listing project data, including columns for Color, Name, Terrain, File, Collection, Status, Trips/Point, Photos/Point, Photos/Point, Photos/Point, Photos/Point, Photos/Point, and Photos/Point. The table contains multiple rows of data representing different projects and their associated metrics.
- Bottom Right Panel:** A 360-degree panoramic view of a road scene, showing a car driving on a road with trees and a clear sky. This view is likely generated from the captured reality data.
- Right Panel:** A sidebar containing various toolbars and settings, including a 'Catalog' section with a search bar and a 'View Assistant' section.



# ADVANCED ANALYSIS, semi & full automated

- Fusing LiDAR, Imagery, Mesh, CAD/GIS into a single context for mapping
- Advanced semi and fully automated measurements for points, lines, areas, volumes, ...
- Embedded in GIS/CAD workflow with standard 3<sup>rd</sup> party exports
- Dedicated workflows for automated clash detection, clearance analyses, cable network detection, auto-rail measurements, pole/tree analyzers, slicing/profiling, ....





### Oblique Mapping

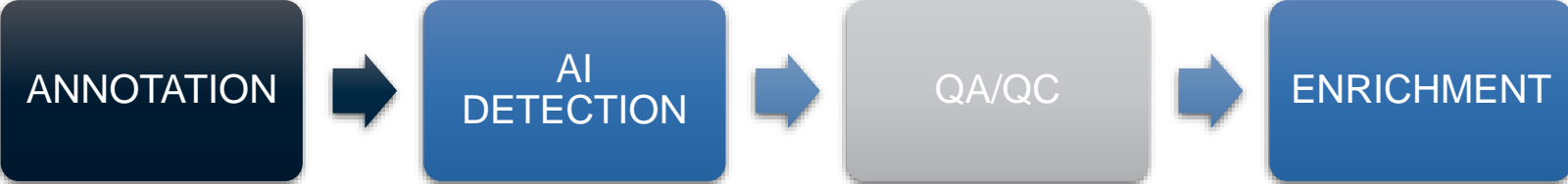
**Project**  
 ancens - OBL by Geomni  
 # original images : 0  
 # processed images : 42  
 # positions : 42  
 # footprints : 42  
 DTM : Not available

**Viewing Type**  
 By image direction  
 NESW N-S W-E N  
 By camera

**Footprints**  
 No footprints  
 Color:    
 Transparency:

**Navigate**  
 Follow Focus  
 Follow Zoom  
 Force equal zoom

# Analyze, measure, and report at every update



# SHARE internally and externally, re-use Reality Data

- Easily host a combined set of reality data online: imagery, LiDAR, Reality Meshes, ... in a single web viewer. Every colleague can access the Reality Data for his job!
- Share at the same time to 3<sup>rd</sup> party software applications (Esri, QGIS, Bentley Systems, ...)
- No limits on the volume of data sharing (huge LiDAR/Imagery sets can be viewed online)
- IT neutral: on-premise or cloud-based license available

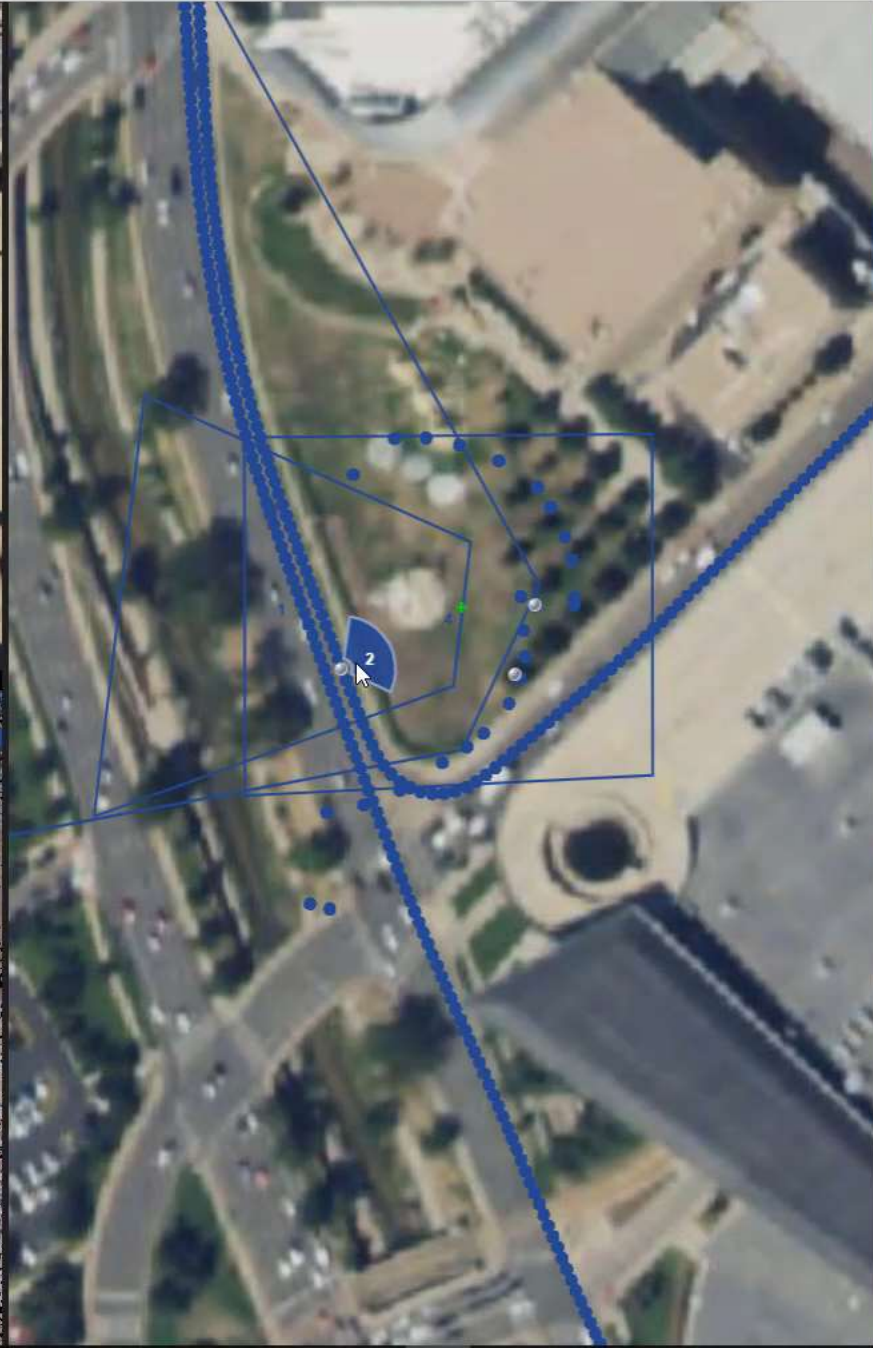


# SHARE internally and externally, re-use Reality Data

The image is a collage illustrating the integration of Bentley ORBIT 3DM with various GIS and mobile platforms. It features several key elements:

- Top Left:** A screenshot of the Bentley ORBIT 3DM software interface, showing a 3D perspective view of a road and a sidebar with various tool icons.
- Top Center:** A screenshot of the Esri ArcGIS Online interface, displaying a 2D map with a blue line representing a route or data layer.
- Top Right:** The Bentley logo with the tagline "Advancing Infrastructure".
- Middle:** A large screenshot of the "Orbit 3D Mapping Widget" interface, which is a web-based application for viewing 3D data. It shows a 3D perspective view of a road and a 2D map view.
- Bottom Left:** A screenshot of the QGIS desktop application, showing a 2D map with a blue line representing a route or data layer.
- Bottom Center:** A hand holding a smartphone displaying a 3D map application, showing a 3D perspective view of a road.
- Bottom Right:** A logo for "API" with a gear icon, representing an application programming interface.
- Logos:** The Esri logo is prominently displayed in the center, and the QGIS logo is in the bottom center. There are also logos for various web browsers (Chrome, Firefox, Safari) and a compass icon.







# CONCLUSION

# Bentley's Reality Modeling portfolio, the 4D Digital Context solution for your Digital Twin



Reduce time and effort to manage, extract, update and share your Digital Twin assets.

- Don't struggle with system or volume of data
- Avoid the use of manual work processes
- Reduce repetitive tasks
- Save the time of your experts

Get your 4D Digital Context workflow today!

